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Biography

From a very young age I was dabbling in art and design, although it wasn't until I enrolled in a graphic arts program at a Bay Area college that I became serious about making it a career. I took a wide range of courses that introduced me to both the traditional as well as the more modern side of the print media industry. I completed the 2-year program with an A.A. degree and a certificate in Technical Arts and Graphics.

In an effort to further my education and broaden my skills, I then enrolled at the Academy of Art College in San Francisco. I felt that it would be a great opportunity to interact with renowned professionals and to study with artists from all over the world. Initially, I started out as a graphic design major but then became increasingly interested in the Internet and multi-media. In my second year, I switched majors so that I could take a wider range of courses like animation, video editing, web design and multi-media. I truly enjoyed my four years at the Academy and graduated with a degree in Computer Arts.

While I was attending class at the Academy, I worked as a graphic designer for a software company where I did layouts for computer manuals. This helped me pay for my education and also allowed me to gain practical experience in the field. After graduating from the Academy, I was hired as an intern at a video and graphics production house. It was there that I was introduced to the world of video games.

For the next two years, I worked as a production artist contractor for several video game companies. I was responsible for designing and preparing artwork game environments, the web, video and print. I did a lot of video editing and file management.

Working in the video game industry was interesting, but after a few years I decided that I wanted to get back to what I enjoyed the most, Graphic Design. For the past seven years, I have worked as a graphic designer in a marketing/advertising. I have had the opportunity to worked on a variety of projects. From monthly newsletters, catalogs and business cards to more specialty designs like marketing events, packaging, T-shirts and boat graphics.

I enjoy all aspects of graphic design, computer arts (computer technology in general) and really enjoy working in areas where I can devise creative solutions to problems.